

Scholar Green Primary School
Art and Design Progression Model
KS1

Curriculum Objectives

- to use a range of materials creatively to design and make products,
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination,
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space,
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

	Mastering Techniques	Knowledge	Skills	Vocabulary
1	Drawing / Sketching	-To know that there are a variety of tools used for sketching or drawing. -To know how to add pattern and texture to a drawing or sketch. -To know there are different materials we can use to draw or sketch.	-To observe and draw landscapes and faces. -To be able to make simple representations of familiar objects e.g. me, my family or my house. -To draw lines of varying thickness and types e.g. wavy, curved, straight, thick and thin. -To use dots and lines to demonstrate pattern and texture. -To explore and use different materials to draw - pastels, chalk, felt tips, different pencil types, and crayon. -To begin to investigate tone by drawing light/ dark lines.	portrait self-portrait detail landscape pastel drawings pencil tone crayon chalk felt tip pastel colour paper dots line wavy curved straight thick thin

				line long short light dark
	Painting	-To know and name both primary and secondary colours. -To know there are a variety of tools that you can apply colour with. -To know that colour tones and tints can be changed by adding other colours.	-To name the primary and secondary colours. -To mix primary colours to make secondary colours. -To use light and dark within a painting. -To create tints with paint by adding white. -To create tones with paint by adding black. -To explore different size brushes (including brushstrokes) and other painting tools - large brushes, sponges, fingers or twigs. - To experience 2 different paint types (poster and water colour.) -To experience painting with smaller brushes and begin to develop brush and paint control.	paint mix primary colours secondary colours tint shades tone poster paint watercolour paint sweep dab bold brushstroke paintbrush bright light dark lighter darker colour
	Textiles	-To begin to name a range of different fabrics e.g. felt, silk. -To know how to join fabrics using glue.	-To show pattern by weaving. -To use a dyeing technique to alter a textile's colour and pattern. -To decorate textiles with glue, to add colour and detail. -To apply some decoration using buttons, feather or beads. -To cut and shape fabric using scissors. -To join fabrics using glue.	textiles fabric weaving woven loom alternate over under decoration batik dye cut

				shape scissors colour pattern attach
	Study great artists, craft makers, architects and designers	-To know about the work of a famous, notable artist or designer - Axel Scheffler – drawing/sketching Jackson Pollock - painting Anni Albers - textiles	-To describe the work of a famous, notable artist or designer – Axel Scheffler – drawing/sketching Jackson Pollock - painting Anni Albers - textiles -To use some of the ideas from the artist studied to create their own pieces. -To say how I think an artist created their artwork. -To experiment with a technique that an artist uses. - To say what I like/ dislike about artwork. -To describe a picture created by an artist.	technique like dislike describe
2	Collage	-To know that tearing, overlapping and layering creates an effect. -To have an awareness of natural and man-made forms.	-To use a combination of materials that have been cut, torn and glued. -To add texture by mixing materials. -To create images from a variety of media e.g. fabric, tissue paper, magazines. -To experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent texture. -To begin to identify different types and textures of fabric and materials for collage. -To use appropriate language to describe colour, pattern and texture.	collage cut place arrange shape natural man-made scissors colour fold crumple tear overlap layer media

			-To sort, arrange and glue materials to a background.	glue attach join texture pattern background
	Printing	-To know there are different materials that you can print with.	-To use a variety of materials to print simple pictures, e.g. car tracks, potato printing, cork, sponges, fruit, blocks. -To demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing. -To repeat patterns. -To create prints that are symmetrical.	materials colour printing object repeating patterns roll press stamp rub technique symmetrical
	Sculpture	-To know different ways to manipulate malleable materials. -To know how to join pieces of clay together.	-To complete one clay project. -To continue to manipulate malleable materials using a variety of techniques, e.g. rolling, cutting, coiling, pinching, kneading. -To cut shapes using scissors and other modelling tools. - To join two pieces of clay together successfully using slip. -To shape, form and model from observation and imagination. -To demonstrate making patterns and textures by impressing.	sculpture model 3D sculptor carving malleable clay roll cut coil pinch knead squash flat slip pat stretch rough smooth

				bumpy soft hard build join together carve tool model pattern texture impressing
	Study great artists, craft makers, architects and designers	-To know about the work of a famous, notable artist or designer Henry Matisse – Collage Andrew Highfold – printing Anthony Gormley - sculpture	-To describe the work of a famous, notable artist or designer Henry Matisse – Collage Andrew Highfold – printing Anthony Gormley - sculpture -To explore ideas from first-hand observation. -To use some of the ideas from the artist studied to create their own pieces and compare. -To express an opinion on the work of famous, notable artists. -To experiment with a technique that an artist uses. -To explain ideas of how artists have used colour, pattern and shape.	first-hand observation compare opinion technique colour pattern shape