

Scholar Green Primary School
Art and Design Progression Model
KS2

Curriculum Objectives

- to create sketch books to record their observations and use them to review and revisit ideas,
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay],
- about great artists, architects and designers in history.

	Mastering Techniques	Knowledge	Skills	Vocabulary
3	Drawing / Sketching	-To know that there are different grades of pencils. -To know what hatching is.	-To continue to observe and develop the drawing of landscapes and faces, with increasing accuracy. -To begin to understand and use different grades of pencils to show line, tone and texture. -To develop shading to show light and shadow effects. -To use hatching to show tone and texture. -To develop different materials used to draw as in Year 1 and charcoal. -To begin to show an awareness of objects having a third dimension. -To use different media to achieve variations in line, texture, tone, colour, shape and pattern. -Use a view finder to select an area of a subject for drawing. -To add simple annotations to sketches to explain some ideas.	light dark tone shading line pattern texture tone texture shadow view finder landscape annotate media bold hatching charcoal

			<ul style="list-style-type: none"> -To begin to make individual choices in terms of their choice of media. -To choose and use three different grades of pencil when drawing. 	
	Painting	<ul style="list-style-type: none"> -To know tertiary colours. -To know how different colours affect our mood/ feelings. 	<ul style="list-style-type: none"> -To use varied brush techniques to create shapes, textures, patterns and lines. -To mix colours effectively using the correct language, e.g. tint, shade, tone, primary and secondary. -To mix tertiary colours. -Create a background using a colourwash. -To use a range of brushes to create different effects in painting. -To understand what is meant by a warm or cold colour. - To experience 3 different paint types (poster, acrylic and water colour.) 	<ul style="list-style-type: none"> tertiary mood feelings brush techniques shape texture pattern line mix tint shade tone primary secondary colourwash effect warm colour cold colour poster acrylic water colour
	Textiles	<ul style="list-style-type: none"> -To know how to make a running stitch. -To name a range of different fabrics. 	<ul style="list-style-type: none"> -To use a variety of techniques, e.g. dyeing and stitching to create different textural effects. -To show an awareness and name a range of different fabrics. -To develop skills in cutting, stitching and joining. -To begin apply decoration using needle and thread e.g. buttons, sequins. -To use large-eye needles 	<ul style="list-style-type: none"> dyeing stitching texture cutting stitching joining large-eye needle thread running stitch

			and make a running stitch.	
	Study great artists, craft makers, architects and designers	-To know about the work of a famous, notable artist or designer Rembrandt – drawing/sketching Yoyoi Kusama – painting Josie Russell – textiles	-To know about the work of a famous, notable artist or designer Rembrandt – drawing/sketching Yoyoi Kusama – painting Josie Russell – textiles -To replicate some of the techniques used by notable artists or designers. -To reflect upon their work inspired by a famous notable artist and the development of their art skills. -To create original pieces that are influenced by studies of others. -To talk about my opinion of the pieces of artwork. -To rank a set of paintings from most favourite to least favourite and explain why.	replicate techniques reflect influence opinion rank
4	Collage	-To know that different techniques create different effects in their collages, (tessellation).	-To select colours and materials to create effect, giving reasons for their choices. -To continue to learn and practise a variety of techniques – tessellation. To develop skills in cutting and joining. -To use a range of materials to create a collage.	materials effect techniques tessellation cutting joining
	Printing	-To know what relief printing is. -To know what mono printing is. -To know how to layer colours in a print.	-To use more than one colour to layer in a print. -To design and create printing tiles (relief printing). -To begin to develop techniques in mono and relief printing.	layer relief printing polystyrene printing tile techniques mono printing relief printing replicate

			<ul style="list-style-type: none"> -To replicate patterns from observations. -To make repeated patterns with precision. 	<p>pattern observation repeated pattern</p>
	Sculpture	<ul style="list-style-type: none"> -To know and name recycled, natural and manmade materials. -To know how to join pieces together. 	<ul style="list-style-type: none"> -To select colours and materials to create effect, giving reasons for their choices. -To use recycled, natural and manmade materials to create a sculpture. -To construct a simple base for extending and modelling a sculpture. -To adapt work as and when necessary and explain why. -To begin to gain more confidence in 3D art. 	<p>colour materials effect recycled natural manmade sculpture base modelling 3D join</p>
	Study great artists, craft makers, architects and designers	<ul style="list-style-type: none"> -To know about the work of a famous, notable artist or designer Maurits Escher – Collage William Morris – printing Leo Sewell - sculpture 	<ul style="list-style-type: none"> -To describe the work of a famous, notable artist or designer Maurits Escher – Collage William Morris – printing Leo Sewell - sculpture <hr/> <ul style="list-style-type: none"> -To replicate some of the techniques used by notable artists or designers. -To express an opinion on the work of famous, notable artists and refer to techniques and effect. -To identify the techniques used by different artists. -To discuss the artist's main message in their art. 	<p>replicate techniques opinion effect message</p>

5	Drawing / Sketching	<ul style="list-style-type: none"> -To know how to draw background and foreground. -To know what cross-hatching is. -To know how to add shadows and reflection in drawings and sketches. -To know how to show the direction of sunlight in drawings and sketches. -To know how to show movement in drawings or sketches. -To know how to show perspective in drawings or sketches. 	<ul style="list-style-type: none"> -To use a variety of techniques to add effects, e.g. shadows, reflection, hatching and cross-hatching, direction of sunlight. -To depict movement and perspective in drawings. -To develop accuracy and expression in observational drawings, including the human figure. -To know the proportions to draw a face and body accurately. -To choose and potentially combine a variety of drawing materials and select the most appropriate to task and purpose. -To develop confidence in using a variety of drawing mediums as in Year 1 and 3, including pen. -To add more detailed annotations to sketches to explain some ideas. -To begin to use shading to create mood and texture and feeling. -To manipulate and experiment with the elements of art; line, tone, pattern and texture. -To draw background and foreground. 	<ul style="list-style-type: none"> movement perspective shadow reflection hatching cross-hatching observational proportion medium annotations shading line tone pattern texture foreground background
	Painting	<ul style="list-style-type: none"> -To know what a colour palette is. -To know what tertiary colours are. 	<ul style="list-style-type: none"> -To create a colour palette, demonstrating mixing techniques. -To use a range of paint (acrylic, poster, oil paints, water colours) to create visually interesting pieces. -To confidently control the types of marks made and experiment with different effects. -To use tertiary colour in their paintings. 	<ul style="list-style-type: none"> colour palette mix acrylic poster oil water colour effect tertiary colour atmosphere complementary

			<ul style="list-style-type: none"> -To mix and match colours according to atmosphere. -To understand what is meant by complementary and contrasting colours. -To make individual choices regarding choice of media and state why in their annotations. 	<p>contrasting media annotations</p>
	Textiles	<ul style="list-style-type: none"> -To know how to join fabrics. -To know a few types of stitches. 	<ul style="list-style-type: none"> -To use different techniques, colours and textures when designing and making pieces of work. -To confidently join fabrics using a range of different stitches. -To apply decoration using needle and thread e.g. buttons, sequins, applique. -To develop confidence in joining fabrics using 2 different stitches. -To begin to use smaller-eye needles. 	<p>texture join stitches decoration needle thread applique smaller-eye needles</p>
	Study great artists, craft makers, architects and designers	<ul style="list-style-type: none"> -To know about the work of a famous, notable artist or designer <p>Paul Lung – Drawing/Sketching Chris Ofili - Painting Bisa Butler – Textiles</p> <hr/>	<ul style="list-style-type: none"> -To know about the work of a famous, notable artist or designer <p>Paul Lung – Drawing/Sketching Chris Ofili - Painting Bisa Butler – Textiles</p> <hr/> <ul style="list-style-type: none"> -To offer facts about notable artists', artisans' and designers' lives. -To create original pieces that show a range of influences and style. -To give details about the styles of some notable artists or designers. -To compare artwork produced by the same artist or other artists. 	<p>original pieces influences style compare</p>

6	Collage		<ul style="list-style-type: none"> -To add collage to a painted, drawn or printed background. -To create and arrange accurate patterns. -To refine different techniques, colours and textures when designing and making pieces of work. 	background refine colour texture
	Printing	-To know what Hapa-Zome is.	<ul style="list-style-type: none"> -To create a piece of printing using the technique of Hapa-Zome. -To create patterns. -To start to overlay prints with other media. 	Hapa-Zome Hammering Pattern media
	Sculpture	-To know how to manipulate wire safely to create a model.	<ul style="list-style-type: none"> -To plan and design a sculpture. -To develop cutting and joining skills using wire. -To experiment with making models using wires. -To secure work to continue at a later date. -To solve problems as they occur. 	sculpture cutting joining wire model secure manipulate
	Study great artists, craft makers, architects and designers	-To know about the work of a famous, notable artist or designer Annabelle Wanjiku – Collage India Flint – printing Alexander Calder - sculpture	<ul style="list-style-type: none"> -To describe the work of a famous, notable artist or designer Annabelle Wanjiku – Collage India Flint – printing Alexander Calder - sculpture -To give detailed observations about notable artists', artisans' and designers' work. -To discuss why the artist might have used certain media or technique. -To study an artist and show how their work was influential in both society and to other artists. 	detailed observations discuss media technique influential society